

---

---

**2.3.1. Q<sub>1</sub>M: *Student centric methods, such as experiential learning, participative learning and problem solving methodologies are used for enhancing learning experiences using ICT tools***

---

---

---

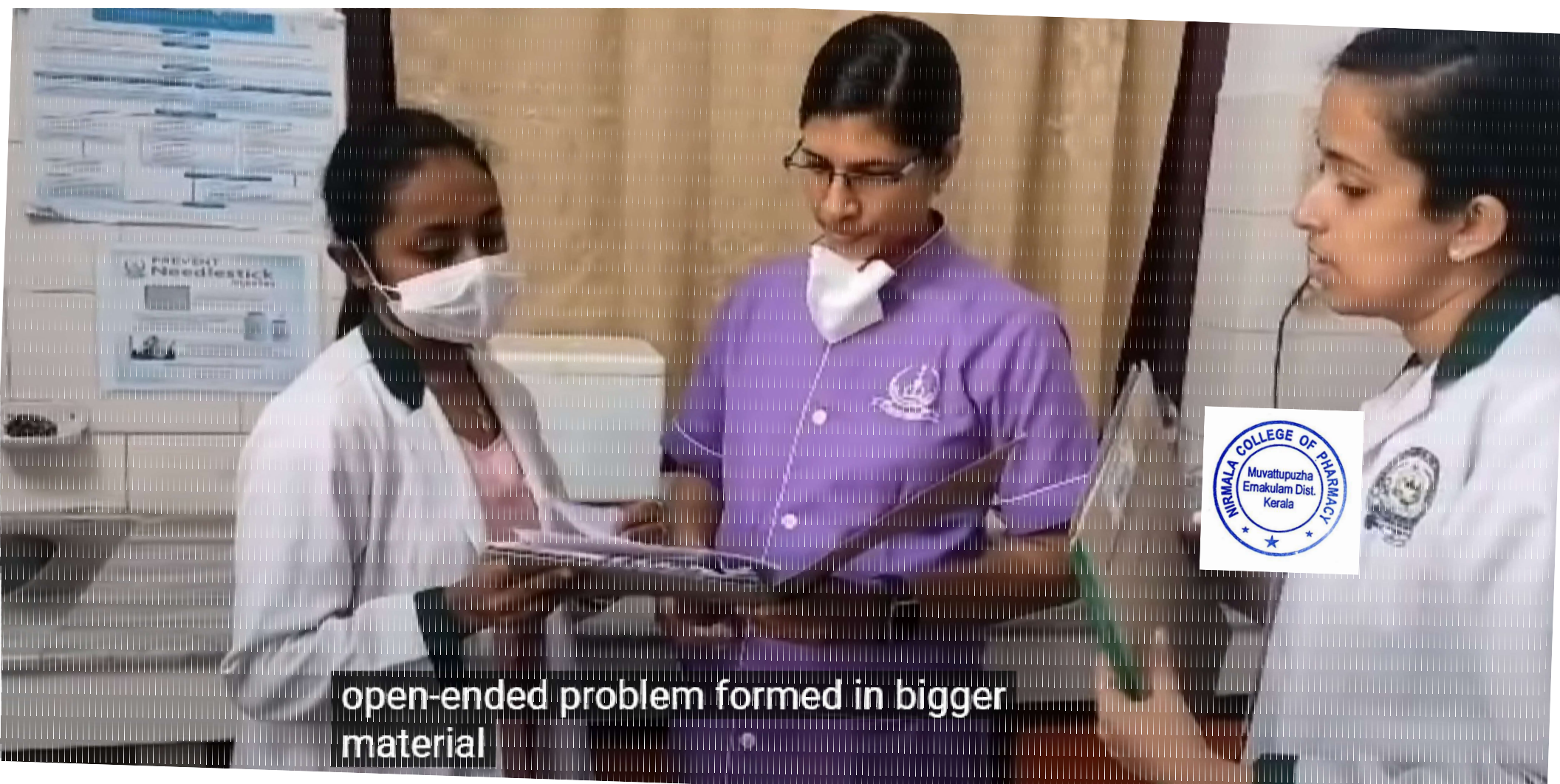
---

# **STUDENT CENTRIC METHODS :**

## **EXPERIENTIAL LEARNING**

---

---



**open-ended problem formed in bigger material**















